**STORYBOARD EDITOR**

**REQUIREMENTS DOCUMENT FOR MARCH 8TH, 2016 DEMO**

**In Scope:**

1. Data structure Design (Class Diagram)

2. **Login Screen** with no checks

3. **Playground Screen** with all buttons, menu items, dropdowns and drag - drop functionality.

4. **Characters Screen** with all buttons, menu items, dropdowns and drag – drop functionality. The image button in this screen will not have image upload functionality.

5. **Architecture Diagram**

6**. Summary Screen**

7.Data structure implementation

8. A product logo and a name

9. Power Point Presentation

10. Handouts

11. Single Timeline

**May add:**

1. List of Projects screen with delete and create new functionality.

2. Zoom in and out for timeline like Prezi

**Out of scope:**

1. Saving any data in the database (Database design and implementation)

2. User and Admin accounts

3. Implementation of login and registration functionality

4. Implementation so that the application will function on any mobile devices.

5. Timeline splitting functionality

6. Dialogs and callouts

7. Color themes

8. Implementation to add new categories or attributes at run time

10. Functional and integration testing

11. Multiple Timelines

Flow to be Demonstrated:

1. User logs in to the application. No validations or checks will be done here.
2. First screen that will be displayed is the list of projects screen. If there are no existing projects user can click on ‘create new’ to start a new story.
3. User will now be directed to the character page. Here we demo the creation of new characters, with roles and relationships.
4. Demonstrator then navigates to the playground page to create scenes and associate characters to each scene. The scene sequence will be visible in the timeline.
5. Demonstrator will then navigate to the summary page, type in summaries and associate them with scenes.